

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Usually 5-card
New suit ... F 1rnd 1-level, NF 2-level
Simple cue bid forcing .. with or without fit
Jump cue ... 4-card support, invite
Jump raises pre-empt
4 <sup>th</sup> pos cue = any 2-suiter (from 3)
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 in 2 <sup>nd</sup> .. system on
10-14 in 4 <sup>th</sup> after 1C/D/H .. opps suit F
12-16 in 4 <sup>th</sup> after 1S .. system on
Unusual after 2 bid suits from opps
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak
Modified Ghestem 2-suiters
Reopen: Intermediate in 4th
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Modified ghestem
Jump cue in M asks stop
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Agst 13+ NT .. DBLE = S+?, 2C = C+H, 2D = D+H, 2SA = minors
Agst weaker NT .. Multi-Landy..2C = majors, DBLE = pts
After DBLE trans-leb principles
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL = T/O or bal 13-15 .. trans leb principles
Opps weak suit = T/O .. trans leb
World convention after 2/3 level preempts
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
After 1C .. DBLE = C+H, 1D = D+S, 2-level Roman
After 1C-1D, DBLE = D+S, 1SA = C+H
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Redouble = 10+
New suit 2-level NF.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1-3-5	1-3-5	
NT	1-3-5 (sometimes 4 <sup>th</sup> )	1-3-5	
Subseq	same	same	
Other: Debloc card agst NT can be K or Q. Card above deblock			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKxx	same	
King	KQ, KQTx	AKJT(x) deblock	
Queen	QJx, QJT <sub>x</sub>	KQT9(x) deblock	
Jack	JTx, JTxx(x)	same	
10	KJT <sub>x</sub> , KJTxx(x)	same	
9	9 <sub>x</sub>	same	
Hi-X	X <sub>x</sub>	same	
Lo-X	xxX(x), xxxxX	xXxx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	HI - ENC	HI - EVEN	LO - distribution
Suit 2	HI - EVEN	Lavanthal	HI – distribution/Lav
3	Lavanthal		LO - Lavanthal
1	HI - ENC	HI - EVEN	LO - distribution
NT 2	HI - EVEN	Lavanthal	HI – distribution/Lav
3	Lavanthal		LO - Lavanthal
Signals (including Trumps):			
Generally distribution, can be suit pref with Lavanthal principles			
Lavanthal in trumps .. not compulsory			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+ with classic shape			
After weak-2s ...; transfer leb principles			
After [1M] – X – [2M] - ....2SA scrambling			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg DBLE to 4D			
Most low level DBLES are T/O			
Game try DBLE when no space otherwise comp or resp			
Support DBLES for Majors (to 2S)			
Last train bids			

W B F CONVENTION CARD		
CATEGORY: MK		
NCBO:	Nederland	
PLAYERS:	Paul Cardwell	01550139
	Jan Verhees	08742054
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
Natural		
4-card suits		
2 over 1 forcing one complete round		
1SA 15-17 (can have 5M or 6m)		
Short and Help suit trials		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
2C weak majors		
2M weak M + m		
2D multi		
Other CONVENTIONS used:		
Lionel / Multi-Landy		
Modified Truscott		
Modified Ghestem		
Support Doubles		
Transfer Lebensol after WJO's		
World Convention		
SPECIAL FORCING PASS SEQUENCES		
IMPORTANT NOTES		
PSYCHICS: No situations		

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4 (3)	4D	11+ pts	Inverted minors 2m = 11-15pts, 3m = weak	1m – 3m : Roman stops	No inverted after competitive Truscott after DBLEs
				Can be 3 in 3rd/4 <sup>th</sup> 11-14pts	2SA = 16+ with fit	1m – 2m : jump = spl, 3SA – 18/19	
1♦		4	4D	same	same	Others stops	
1♥		4	4D	10+ pts	1M – 3M invite	After garozzo next bid relay	Truscott after DBLEs  1M – 3SA also after DBLE
					1H – 2S or 1S – 2SA = limit invite or 16+ with fit		
1♠		4	4D		1M – 3SA = 12-15 bal, 4+ support		
INT		(1)2	4D	15-17 .. 5 card M, 6 card m poss	2D/H/S = transfers, 4D/H = transfers, 4S = minors 2C stayman, smolen 3H/S = short GF	Minor suit asking 3C in stayman sequence 1SA-2C-2H-2S F1 Breaking transfer seq 4-card support	1SA – [3Y] – X = negative
2♣		0		Both Ms 6-10pts 22-23 bal / 26-27 bal Strong H or S 1 or 2-suits	2SA GF relay 2D NF relay (includes invites) 3C/D to play		2C – [X] - ?...P=C, 2D=D, XX=relay
2♦		0		H or S 6-10pts 24-25 bal / 28+ bal Strong C or D 1 or 2 suits	H/S bids pass or correct, 3C/D = to play 4C = transfer to M 4D = bid M		
2♥		5		6-10 pts 5(6)H 4+m	2SA relay ; 3D = asks about OM	3D-> 3H 0/1 OM, 3S 2OM+C, 3SA 2OM+D	
2♠		5		6-10 pts 5(6)S 4+m	3C pass or correct		
2NT				20-21 bal	3C = niemeyer ; 3D/H = transfers		
					3S = bid 3SA .. can be ST with 1 or both minors		
3♣		6		Pre-empt reasonable suit	New suit F		
3♦		6		Pre-empt reasonable suit	New suit F		
3♥		6		Pre-empt	As above		
3♠		6		Pre-empt	As above		
3NT				Gambling in minor	4C pass or correct		
4♣		7		Pre-empt			
4♦		7		Pre-empt			
4♥		6		Pre-empt			
4♠		6		Pre-empt			
4NT							
5♣						<b>HIGH LEVEL BIDDING</b>	
5♦						RKCB 14/03	Lightner Doubles
5♥						1 <sup>st</sup> /2 <sup>nd</sup> Cue bids...splinters	Kickback for the minors
5♠						Exclusion BW	
						DOPI ROPI (steps)	
						Specific King asking	